

**Water Management Coordination Team(WMCT)**  
**Workshop on WMS/EWA Gaming and Evaluation**

December 3, 1999

9:00am to 4:00pm

**Secretary of State Building**  
**1500 11<sup>th</sup> Street, Auditorium**  
**Sacramento**

Purpose: To demonstrate the modeling and evaluation process used by the WMCT to evaluate the effectiveness of WMS/EWA assets that could be in place in the beginning and end of Stage 1.

1. Introduction
  - Purpose
  - Rules for the Meeting
2. Model Assumptions and Limitations
  - DWRSIM
  - Daily Model
3. Concurrent-Model Methodology
  - b(2) Accounting
  - Gaming Accounting
4. Gaming Example
  - Gaming Exercise - Two sample years
5. Examples of asset performance
6. Evaluation Process
  - Water Quality
  - Water Supply
  - Fisheries